

# HOW TO COMPLETE AND UTILIZE THE OFFICIAL OREGON GOOD SAM BEAN BAG BASEBALL SCORE SHEET

## For both Tournament and Chapter Play:

### Each Team Manager:

1. Each team will have its own score sheet. Enter Team Name and Chapter on your Score Sheet.
2. Enter Team Players names in order of play.
3. Give Score Sheet to Umpire to score your teams game.

### Scoring umpire(s):

1. If score sheet is used for Tournament play, confer with Umpire to determine game **start** and **stop times** and note those times on each team score sheet. Tournament play will last exactly 45 minutes. If score sheet is used for Chapter Play, use **innings** for scoring vice **time** if desired.
2. Monitor that team players play in their turn as listed on the score sheet.
3. Score each inning as follows: (example 1<sup>st</sup> Inning)
  - a. If the player at bat throws a strike (no hole) on first throw, enter a **small check mark indicating a strike** in the empty space above **HR** in the inning the team is currently playing (1<sup>st</sup>). **Repeat the check mark for each strike** if the player throws a second and third strike on the following pitches. **Bags that bounce off the ground and into a hole are counted as a strike. Three strikes is an out** and the player returns to his original seat in the line-up rotation.
  - b. If player throws a beanbag through 1B, 2B, 3B or HR, **circle** that indicator in the inning (1<sup>st</sup>) score sheet and the player advances to that base, touching all bases along the way and sits in the corresponding bases chair. Scoring will be the same for succeeding players.
  - c. The next player in order will take his turn and make his three throws. The on base players will be driven along the bases, or to Home and score a run, depending on the current batter's score.
  - d. **If any runner is driven home he will get an X entered in his score box above the HR.** If all 3 bases were loaded, and the batter scores a homerun, all three on base players and the hitter would score a total of 4 runs.
  - e. **If a Walk is thrown, it is treated and scored as a base hit. (Circle 1B)**
  - f. **If a Steal is thrown, only the on base players advance one base and the thrower takes an additional turn.**
  - g. It is probable that some players in the rotation will get an opportunity to again play during the current inning. Their scores will be entered in their score box for the appropriate inning so care must be taken in filling out the score sheets to insure there is enough room to mark the score. **(write small)**
  - h. When the at bat team scores three outs the inning is over for them and the players left on base do not score.
  - i. The opposing team takes its turn at bat and the umpire will complete the score sheet for that team as it is played.
  - j. The inning will end when both teams have had the opportunity to be at bat. **The Total Runs scored during that inning will be indicated by an X in the box above the HR for each player who batted during that inning. Count the total X's in the inning for the team and enter that number in the Inning Runs Space at the bottom of the score sheet.** For the 1<sup>st</sup> inning **that number** will also be entered in the **Cumulative Score space** on that line. **The Cumulative Run number, when added to the next Innings Runs, will enable an easy way to keep a current score as the game progresses.**
  - k. **During Tournament Play, the game will last exactly 45 minutes and no further scoring will take place after that time.** There may be more or less than 9 innings played.
  - l. **During Chapter Play, there is no time limit and you may score as innings are played.**
4. The completed Team Score sheets will be submitted to the game officials for validation and posting.
5. Awards for the Samboree's First and Second place teams will be determined by the team scoring the most runs during their game. **In case of a tie for either place, the team scoring the most runs in the third inning** will be determined the winner.
6. Team manager turn completed score sheet into game coordinator at conclusion of game.

HAVE A GOOD SAM TIME!!